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Wright-Patterson AFB, Dayton, OH
USA

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Ada Validation Facility, Language Control Facility ASD/SCEL
Bldg. 676, Rm 135
Wright-Patterson AFB, Dayton, OH 45433

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Ada COMPILER
VALIDATION SUMMARY REPORT:
Certificate Number: 911012W1.11225
Aitech Defense Systems Inc.
AI-ADA/96K, Version 3.0
Sun-4/330 under SunOS 4.1.1 => DSP96002 ADS board (bare machine)

Prepared By:
Ada_Validation_Facility
ASD/SCEL
Wright-Patterson AFB OH 45433-6503

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Certificate Information

The following Ada implementation was tested and determined to pass ACVC 1.11. Testing was completed on 12 October 1991.

    Compiler Name and Version: AI-ADA/96K, Version 3.0

    Host Computer System: Sun-4/330 under SunOS 4.1.1

    Target Computer System: DSP96002 ADS board (bare machine)

    Customer Agreement Number: 91-06-21-AIT

See section 3.1 for any additional information about the testing environment.

As a result of this validation effort, Validation Certificate 911012W1.11225 is awarded to Aitech Defense Systems Inc. This certificate expires on 1 June 1993.

This report has been reviewed and is approved.

Ada Validation Facility
Steven P. Wilson
Technical Director
ASD/SCEL
Wright-Patterson AFB OH 45433-6503

Ada Validation Organization
Director, Computer and Software Engineering Division
Institute for Defense Analyses
Alexandria VA 22311

Ada Joint Program Office
Dr. John Solomond, Director
Department of Defense
Washington DC 20301

aitech

DECLARATION OF CONFORMANCE

Customer: AITECH Defense Systems Inc.

Ada Validation Facility: ASD/SCEL, Wright-Patterson AFB

ACVC Version 1.11

Ada Implementation:

Compiler Name and Version: AI-ADA/96K Version 3.0

Host Computer System: Sun-4/330 SunOS 4.1.1

Target Computer System: DSP96002 ADS Board Bare Machine

Customer's Declaration

I, the undersigned, representing AITECH Defense Systems, declare that AITECH Defense Systems has no knowledge of deliberate deviations from Ada Language Standard ANSI/MIL-STD-1815A in the implementation listed in this declaration.

Gabriel Leemor
AITECH Defense Systems Inc.
3080 Olcott St., Suite 105A
Santa Clara, CA 95054

TABLE OF CONTENTS

CHAPTER 1

INTRODUCTION

The Ada implementation described above was tested according to the Ada Validation Procedures [Pro90] against the Ada Standard [Ada83] using the current Ada Compiler Validation Capability (ACVC). This Validation Summary Report (VSR) gives an account of the testing of this Ada implementation. For any technical terms used in this report, the reader is referred to [Pro90]. A detailed description of the ACVC may be found in the current ACVC User's Guide [UG89].

1.1 USE OF THIS VALIDATION SUMMARY REPORT

Consistent with the national laws of the originating country, the Ada Certification Body may make full and free public disclosure of this report. In the United States, this is provided in accordance with the "Freedom of Information Act" (5 U.S.C. #552). The results of this validation apply only to the computers, operating systems, and compiler versions identified in this report.

The organizations represented on the signature page of this report do not represent or warrant that all statements set forth in this report are accurate and complete, or that the subject implementation has no nonconformities to the Ada Standard other than those presented. Copies of this report are available to the public from the AVF which performed this validation or from:

> National Technical Information Service
> 5285 Port Royal Road
> Springfield VA 22161

Questions regarding this report or the validation test results should be directed to the AVF which performed this validation or to:

> Ada Validation Organization
> Computer and Software Engineering Division
> Institute for Defense Analyses
> 1801 North Beauregard Street
> Alexandria VA 22311-1772

1.2 REFERENCES

[Ada83] Reference Manual for the Ada Programming Language,
ANSI/MIL-STD-1815A, February 1983 and ISO 8652-1987.

[Pro90] Ada Compiler Validation Procedures, Version 2.1, Ada Joint
Program Office, August 1990.

[UG89] Ada Compiler Validation Capability User's Guide, 21 June 1989.

1.3 ACVC TEST CLASSES

Compliance of Ada implementations is tested by means of the ACVC. The ACVC
contains a collection of test programs structured into six test classes: A,
B, C, D, E, and L. The first letter of a test name identifies the class to
which it belongs. Class A, C, D, and E tests are executable. Class B and
class L tests are expected to produce errors at compile time and link time,
respectively.

The executable tests are written in a self-checking manner and produce a
PASSED, FAILED, or NOT APPLICABLE message indicating the result when they
are executed. Three Ada library units, the packages REPORT and SPPRT13,
and the procedure CHECK_FILE are used for this purpose. The package REPORT
also provides a set of identity functions used to defeat some compiler
optimizations allowed by the Ada Standard that would circumvent a test
objective. The package SPPRT13 is used by many tests for Chapter 13 of the
Ada Standard. The procedure CHECK_FILE is used to check the contents of
text files written by some of the Class C tests for Chapter 14 of the Ada
Standard. The operation of REPORT and CHECK_FILE is checked by a set of
executable tests. If these units are not operating correctly, validation
testing is discontinued.

Class B tests check that a compiler detects illegal language usage. Class
B tests are not executable. Each test in this class is compiled and the
resulting compilation listing is examined to verify that all violations of
the Ada Standard are detected. Some of the class B tests contain legal Ada
code which must not be flagged illegal by the compiler. This behavior is
also verified.

Class L tests check that an Ada implementation correctly detects violation
of the Ada Standard involving multiple, separately compiled units. Errors
are expected at link time, and execution is attempted.

In some tests of the ACVC, certain macro strings have to be replaced by
implementation-specific values -- for example, the largest integer. A list
of the values used for this implementation is provided in Appendix A. In
addition to these anticipated test modifications, additional changes may be
required to remove unforeseen conflicts between the tests and
implementation-dependent characteristics. The modifications required for
this implementation are described in section 2.3.

For each Ada implementation, a customized test suite is produced by the
AVF. This customization consists of making the modifications described in
the preceding paragraph, removing withdrawn tests (see section 2.1), and
possibly removing some inapplicable tests (see section 2.2 and [UG89]).

In order to pass an ACVC an Ada implementation must process each test of
the customized test suite according to the Ada Standard.

1.4 DEFINITION OF TERMS

Ada Compiler	The software and any needed hardware that have to be added to a given host and target computer system to allow transformation of Ada programs into executable form and execution thereof.
Ada Compiler Validation Capability (ACVC)	The means for testing compliance of Ada implementations, consisting of the test suite, the support programs, the ACVC user's guide and the template for the validation summary report.
Ada Implementation	An Ada compiler with its host computer system and its target computer system.
Ada Joint Program Office (AJPO)	The part of the certification body which provides policy and guidance for the Ada certification system.
Ada Validation Facility (AVF)	The part of the certification body which carries out the procedures required to establish the compliance of an Ada implementation.
Ada Validation Organization (AVO)	The part of the certification body that provides technical guidance for operations of the Ada certification system.
Compliance of an Ada Implementation	The ability of the implementation to pass an ACVC version.
Computer System	A functional unit, consisting of one or more computers and associated software, that uses common storage for all or part of a program and also for all or part of the data necessary for the execution of the program; executes user-written or user-designated programs; performs user-designated data manipulation, including arithmetic operations and logic operations; and that can execute programs that modify themselves during execution. A computer system may be a stand-alone unit or may consist of several inter-connected units.

Conformity   Fulfillment by a product, process, or service of all requirements specified.

Customer   An individual or corporate entity who enters into an agreement with an AVF which specifies the terms and conditions for AVF services (of any kind) to be performed.

Declaration of A formal statement from a customer assuring that conformity
Conformance   is realized or attainable on the Ada implementation for which validation status is realized.

Host Computer A computer system where Ada source programs are transformed
System   into executable form.

Inapplicable A test that contains one or more test objectives found to be
test   irrelevant for the given Ada implementation.

ISO   International Organization for Standardization.

LRM   The Ada standard, or Language Reference Manual, published as ANSI/MIL-STD-1815A-1983 and ISO 8652-1987. Citations from the LRM take the form "<section>.<subsection>:<paragraph>."

Operating   Software that controls the execution of programs and that
System   provides services such as resource allocation, scheduling, input/output control, and data management. Usually, operating systems are predominantly software, but partial or complete hardware implementations are possible.

Target   A computer system where the executable form of Ada programs
Computer   are executed.
System

Validated Ada The compiler of a validated Ada implementation.
Compiler

Validated Ada An Ada implementation that has been validated successfully
Implementation either by AVF testing or by registration [Pro90].

Validation   The process of checking the conformity of an Ada compiler to the Ada programming language and of issuing a certificate for this implementation.

Withdrawn   A test found to be incorrect and not used in conformity
test   testing. A test may be incorrect because it has an invalid test objective, fails to meet its test objective, or contains erroneous or illegal use of the Ada programming language.

CHAPTER 2

IMPLEMENTATION DEPENDENCIES

2.1 WITHDRAWN TESTS

The following tests have been withdrawn by the AVO. The rationale for
withdrawing each test is available from either the AVO or the AVF. The
publication date for this list of withdrawn tests is 2 August 1991.

E28005C	B28006C	C32203A	C34006D	C35508I	C35508J
C35508M	C35508N	C35702A	C35702B	B41308B	C43004A
C45114A	C45346A	C45612A	C45612B	C45612C	C45651A
C46022A	B49008A	B49008B	A74006A	C74308A	B83022B
B83022H	B83025B	B83025D	C83026A	B83026B	C83041A
B85001L	C86001F	C94021A	C97116A	C98003B	BA2011A
CB7001A	CB7001B	CB7004A	CC1223A	BC1226A	CC1226B
BC3009B	BD1B02B	BD1B06A	AD1B08A	BD2A02A	CD2A21E
CD2A23E	CD2A32A	CD2A41A	CD2A41E	CD2A87A	CD2B15C
BD3006A	BD4008A	CD4022A	CD4022D	CD4024B	CD4024C
CD4024D	CD4031A	CD4051D	CD5111A	CD7004C	ED7005D
CD7005E	AD7006A	CD7006E	AD7201A	AD7201E	CD7204B
AD7206A	BD8002A	BD8004C	CD9005A	CD9005B	CDA201E
CE2107I	CE2117A	CE2117B	CE2119B	CE2205B	CE2405A
CE3111C	CE3116A	CE3118A	CE3411B	CE3412B	CE3607B
CE3607C	CE3607D	CE3812A	CE3814A	CE3902B	

2.2 INAPPLICABLE TESTS

A test is inapplicable if it contains test objectives which are irrelevant
for a given Ada implementation. Reasons for a test's inapplicability may
be supported by documents issued by the ISO and the AJPO known as Ada
Commentaries and commonly referenced in the format AI-ddddd. For this
implementation, the following tests were determined to be inapplicable for
the reasons indicated; references to Ada Commentaries are included as
appropriate.

The following 285 tests have floating-point type declarations
requiring more digits than SYSTEM.MAX_DIGITS:

         C24113F..Y (20 tests)   C35705F..Y (20 tests)
         C35706F..Y (20 tests)   C35707F..Y (20 tests)
         C35708F..Y (20 tests)   C35802F..Z (21 tests)
         C45241F..Y (20 tests)   C45321F..Y (20 tests)
     •   C45421F..Y (20 tests)   C45521F..Z (21 tests)
         C45524F..Z (21 tests)   C45621F..Z (21 tests)
         C45641F..Y (20 tests)   C46012F..Z (21 tests)

The following 21 tests check for the predefined type SHORT_INTEGER;
for this implementation, there is no such type:

    C35404B   B36105C   C45231B   C45304B   C45411B
    C45412B   C45502B   C45503B   C45504B   C45504E
    C45611B   C45613B   C45614B   C45631B   C45632B
    B52004E   C55B07B   B55B09D   B86001V   C86006D
    CD7101E

The following 20 tests check for the predefined type LONG_INTEGER; for
this implementation, there is no such type:

    C35404C   C45231C   C45304C   C45411C   C45412C
    C45502C   C45503C   C45504C   C45504F   C45611C
    C45613C   C45614C   C45631C   C45632C   B52004D
    C55B07A   B55B09C   B86001W   C86006C   CD7101F

C35404D, C45231D, B86001X, C86006E, and CD7101G check for a predefined
integer type with a name other than INTEGER, LONG_INTEGER, or
SHORT_INTEGER; for this implementation, there is no such type.

C35713B, C45423B, B86001T, and C86006H check for the predefined type
SHORT_FLOAT; for this implementation, there is no such type.

C35713D and B86001Z check for a predefined floating-point type with a
name other than FLOAT, LONG_FLOAT, or SHORT_FLOAT; for this
implementation, there is no such type.

C45531M..P and C45532M..P (8 tests) check fixed-point operations for
types that require a SYSTEM.MAX_MANTISSA of 47 or greater; for this
implementation, MAX_MANTISSA is less than 47.

C45536A, C46013B, C46031B, C46033B, and C46034B contain length clauses
that specify values for 'SMALL that are not powers of two or ten; this
implementation does not support such values for 'SMALL.

C45624A..B (2 tests) check that the proper exception is raised if
MACHINE_OVERFLOWS is FALSE for floating point types and the results of
various floating-point operations lie outside the range of the base
type; for this implementation, MACHINE_OVERFLOWS is TRUE.

C4A013B contains a static universal real expression that exceeds the range of this implementation's largest floating-point type; this expression is rejected by the compiler.

B86001Y uses the name of a predefined fixed-point type other than type DURATION; for this implementation, there is no such type.

C96005B uses values of type DURATION's base type that are outside the range of type DURATION; for this implementation, the ranges are the same.

CA2009A, CA2009C..D (2 tests), CA2009F, and BC3009C instantiate generic units before their bodies are compiled; this implementation requires that the body of a generic unit be compiled before any instantiation of that unit, as allowed by AI-00506. (See Section 2.3.)

LA3004A..B, EA3004C..D, and CA3004E..F (6 tests) check pragma INLINE for procedures and functions; this implementation does not support pragma INLINE.

CD1009C checks whether a length clause can specify a non-default size for a floating-point type; this implementation does not support such sizes.

CD2A84A, CD2A84E, CD2A84I..J (2 tests), and CD2A84O use length clauses to specify non-default sizes for access types; this implementation does not support such sizes.

BD8001A, BD8003A, BD8004A..B (2 tests), and AD8011A use machine code insertions; this implementation provides no package MACHINE_CODE.

The following 264 tests check operations on sequential, text, and direct access files; this implementation does not support external files:

CE2102A..C (3)	CE2102G..H (2)	CE2102K	CE2102N..Y (12)
CE2103C..D (2)	CE2104A..D (4)	CE2105A..B (2)	CE2106A..B (2)
CE2107A..H (8)	CE2107L	CE2108A..H (8)	CE2109A..C (3)
CE2110A..D (4)	CE2111A..I (9)	CE2115A..B (2)	CE2120A..B (2)
CE2201A..C (3)	EE2201D..E (2)	CE2201F..N (9)	CE2203A
CE2204A..D (4)	CE2205A	CE2206A	CE2208B
CE2401A..C (3)	EE2401D	CE2401E..F (2)	EE2401G
CE2401H..L (5)	CE2403A	CE2404A..B (2)	CE2405B
CE2406A	CE2407A..B (2)	CE2408A..B (2)	CE2409A..B (2)
CE2410A..B (2)	CE2411A	CE3102A..C (3)	CE3102F..H (3)
CE3102J..K (2)	CE3103A	CE3104A..C (3)	CE3106A..B (2)
CE3107B	CE3108A..B (2)	CE3109A	CE3110A
CE3111A..B (2)	CE3111D..E (2)	CE3112A..D (4)	CE3114A..B (2)
CE3115A	CE3119A	EE3203A	EE3204A
CE3207A	CE3208A	CE3301A	EE3301B
CE3302A	CE3304A	CE3305A	CE3401A
CE3402A	EE3402B	CE3402C..D (2)	CE3403A..C (3)

CE3403E..F (2)	CE3404B..D (3)	CE3405A	EE3405B
CE3405C..D (2)	CE3406A..D (4)	CE3407A..C (3)	CE3408A..C (3)
CE3409A	CE3409C..E (3)	EE3409F	CE3410A
CE3410C..E (3)	EE3410F	CE3411A	CE3411C
CE3412A	EE3412C	CE3413A..C (3)	CE3414A
CE3602A..D (4)	CE3603A	CE3604A..B (2)	CE3605A..E (5)
CE3606A..B (2)	CE3704A..F (6)	CE3704M..O (3)	CE3705A..E (5)
CE3706D	CE3706F..G (2)	CE3804A..P (16)	CE3805A..B (2)
CE3806A..B (2)	CE3806D..E (2)	CE3806G..H (2)	CE3904A..B (2)
CE3905A..C (3)	CE3905L	CE3906A..C (3)	CE3906E..F (2)

CE2103A, CE2103B, and CE3107A use an illegal file name in an attempt to create a file and expect NAME_ERROR to be raised; this implementation does not support external files and so raises USE_ERROR. (See Section 2.3.)

2.3 TEST MODIFICATIONS

Modifications (see section 1.3) were required for 23 tests.

The following tests were split into two or more tests because this implementation did not report the violations of the Ada Standard in the way expected by the original tests.

B55A01A	BA1101E	BA3006A	BA3006B	BA3007B	BA3008A
BA3008B	BA3013A	BC2001D	BC2001E		

CA2009A, CA2009C..D (2 tests), CA2009F, and BC3009C were graded inapplicable by Evaluation Modification as directed by the AVO. These tests instantiate generic units before those units' bodies are compiled; this implementation rejects a unit that contains an instantiation of a unit whose body is not in the program library.

BC3204C..D (2 tests) and BC3205C..D (2 tests) were graded passed by Processing Modification as directed by the AVO. These tests check that instantiations of generic units with unconstrained types as generic actual parameters are illegal if the generic bodies contain uses of the types that require a constraint. However, the generic bodies are compiled after the units that contain the instantiations, and this implementation creates a dependence of the instantiating units on the generic units as allowed by AI-00408 and AI-00506 such that the compilation of the generic bodies makes the instantiating units obsolete—no errors are detected. The processing of these tests was modified by re-compiling the obsolete units; all intended errors were then detected by the compiler.

AD7203B was graded passed by Test Modification as directed by the AVO. This implementation allocates 16K words of the target memory for task stacks; by default, equal amounts of storage are allocated to all tasks. AD7203B contains 8 tasks, in addition to the environment task; since the environment task requires in excess of 2K words, STORAGE_ERROR is raised when the test is run. The test was modified by adding a 'STORAGE_SIZE

length clause for the task type TSK at line 165 to specify an allocation
of 1024 storage units (words) for the activation of each task of the type.

CE2103A, CE2103B, and CE3107A were graded inapplicable by Evaluation
Modification as directed by the AVO. The tests abort with an unhandled
exception when USE_ERROR is raised on the attempt to create an external
file. This is acceptable behavior because this implementation does not
support external files. (cf. AI-00332).

CHAPTER 3

PROCESSING INFORMATION

3.1 TESTING ENVIRONMENT

The Ada implementation tested in this validation effort is described
adequately by the information given in the initial pages of this report.

For technical and sales information about this Ada implementation, contact:

> Uri Gries
> Aitech Defense Systems Inc.
> 3080 Olcott Street, Suite 105A
> Santa Clara, CA 95054
> (408) 980-6200

Testing of this Ada implementation was conducted at the customer's site by
a validation team from the AVF.

3.2 SUMMARY OF TEST RESULTS

An Ada Implementation passes a given ACVC version if it processes each test
of the customized test suite in accordance with the Ada Programming
Language Standard, whether the test is applicable or inapplicable;
otherwise, the Ada Implementation fails the ACVC [Pro90].

For all processed tests (inapplicable and applicable), a result was
obtained that conforms to the Ada Programming Language Standard.

The list of items below gives the number of ACVC tests in various
categories. All tests were processed, except those that were withdrawn
because of test errors (item b; see section 2.1), those that require a
floating-point precision that exceeds the implementation's maximum
precision (item e; see section 2.2), and those that depend on the support
of a file system — if none is supported (item d). All tests passed,
except those that are listed in sections 2.1 and 2.2 (counted in items b
and f, below).

a) Total Number of Applicable Tests   3431
b) Total Number of Withdrawn Tests   95
c) Processed Inapplicable Tests   95
d) Non-Processed I/O Tests   264
e) Non-Processed Floating-Point
        Precision Tests   285

f) Total Number of Inapplicable Tests   644

g) Total Number of Tests for ACVC 1.11 4170

3.3 TEST EXECUTION

A magnetic tape containing the customized test suite (see section 1.3) was taken on-site by the validation team for processing. The contents of the magnetic tape were loaded directly onto the host computer.

The tests were compiled and linked on the host computer system, as appropriate. The executable images were transferred to the target computer system through ethernet and an OPI (Once Protocol Interface) box manufactured by Aitech and run. The results were captured on the host computer system.

Testing was performed using command scripts provided by the customer and reviewed by the validation team. See Appendix B for a complete listing of the processing options for this implementation. It also indicates the default options. The options invoked explicitly for validation testing during this test were:

Option/Switch	Effect
-L	Produces list files.
-A	Produces asm files.

Test output, compiler and linker listings, and job logs were captured on magnetic tape and archived at the AVF. The listings examined on-site by the validation team were also archived.

APPENDIX A

MACRO PARAMETERS

This appendix contains the macro parameters used for customizing the ACVC. The meaning and purpose of these parameters are explained in [UG89]. The parameter values are presented in two tables. The first table lists the values that are defined in terms of the maximum input-line length, which is the value for $MAX_IN_LEN—also listed here. These values are expressed here as Ada string aggregates, where "V" represents the maximum input-line length.

Macro Parameter	Macro Value
$MAX_IN_LEN	240 — Value of V
$BIG_ID1	(1..V-1 => 'A', V => '1')
$BIG_ID2	(1..V-1 => 'A', V => '2')
$BIG_ID3	(1..V/2 => 'A') & '3' & (1..V-1-V/2 => 'A')
$BIG_ID4	(1..V/2 => 'A') & '4' & (1..V-1-V/2 => 'A')
$BIG_INT_LIT	(1..V-3 => '0') & "298"
$BIG_REAL_LIT	(1..V-5 => '0') & "690.0"
$BIG_STRING1	'"' & (1..V/2 => 'A') & '"'
$BIG_STRING2	'"' & (1..V-1-V/2 => 'A') & '1' & '"'
$BLANKS	(1..V-20 => ' ')
$MAX_LEN_INT_BASED_LITERAL	"2:" & (1..V-5 => '0') & "11:"
$MAX_LEN_REAL_BASED_LITERAL	"16:" & (1..V-7 => '0') & "F.E:"

$MAX_STRING_LITERAL   '"' & (1..V-2 => 'A') & '"'

The following table lists all of the other macro parameters and their respective values.

Macro Parameter	Macro Value
$ACC_SIZE	32
$ALIGNMENT	1
$COUNT_LAST	2_147_483_647
$DEFAULT_MEM_SIZE	32768
$DEFAULT_STOR_UNIT	32
$DEFAULT_SYS_NAME	DSP96002
$DELTA_DOC	2#1.0#E-31
$ENTRY_ADDRESS	16#400#
$ENTRY_ADDRESS1	16#401#
$ENTRY_ADDRESS2	16#402#
$FIELD_LAST	50
$FILE_TERMINATOR	' '
$FIXED_NAME	NO_SUCH_FIXED_TYPE
$FLOAT_NAME	NO_SUCH_TYPE
$FORM_STRING	""
$FORM_STRING2	"CANNOT_RESTRICT_FILE_CAPACITY"
$GREATER_THAN_DURATION	75_000.0
$GREATER_THAN_DURATION_BASE_LAST	131_073.0
$GREATER_THAN_FLOAT_BASE_LAST	1.80141E+38
$GREATER_THAN_FLOAT_SAFE_LARGE	1.0E38

$GREATER_THAN_SHORT_FLOAT_SAFE_LARGE
                        1.0E308

$HIGH_PRIORITY   23

$ILLEGAL_EXTERNAL_FILE_NAME1
                        \NODIRECTORY\FILENAME

$ILLEGAL_EXTERNAL_FILE_NAME2
                        THIS_FILE_NAME_IS_TOO_LONG_FOR_MY_SYSTEM

$INAPPROPRIATE_LINE_LENGTH
                        -1

$INAPPROPRIATE_PAGE_LENGTH
                        -1

$INCLUDE_PRAGMA1   PRAGMA INCLUDE ("A28006D1.ADA")

$INCLUDE_PRAGMA2   PRAGMA INCLUDE ("B28006F1.ADA")

$INTEGER_FIRST   -2147483648

$INTEGER_LAST   2147483647

$INTEGER_LAST_PLUS_1   2147483648

$INTERFACE_LANGUAGE   ASSEMBLER

$LESS_THAN_DURATION   -75_000.0

$LESS_THAN_DURATION_BASE_FIRST
                        -131_073.0

$LINE_TERMINATOR   ASCII.LF

$LOW_PRIORITY   1

$MACHINE_CODE_STATEMENT
                        NULL;

$MACHINE_CODE_TYPE   NO_SUCH_TYPE

$MANTISSA_DOC   31

$MAX_DIGITS   9

$MAX_INT   2147483647

$MAX_INT_PLUS_1   2_147_483_648

$MIN_INT   -2147483648

$NAME   NO_SUCH_TYPE_AVAILABLE

MACRO PARAMETERS

$NAME_LIST	MC68020, MC88000, i860, DSP96002
$NAME_SPECIFICATION1	/home/val/acvc1_11/ctest/dev/x2120a
$NAME_SPECIFICATION2	/home/val/acvc1_11/ctest/dev/x2120b
$NAME_SPECIFICATION3	/home/val/acvc1_11/ctest/dev/x2120c
$NEG_BASED_INT	16#F000000E#
$NEW_MEM_SIZE	65535
$NEW_STOR_UNIT	32
$NEW_SYS_NAME	MC88000
$PAGE_TERMINATOR	ASCII.FF
$RECORD_DEFINITION	NEW INTEGER;
$RECORD_NAME	NO_SUCH_MACHINE_CODE_TYPE
$TASK_SIZE	32
$TASK_STORAGE_SIZE	1024
$TICK	0.000_001
$VARIABLE_ADDRESS	16#0320#
$VARIABLE_ADDRESS1	16#0321#
$VARIABLE_ADDRESS2	16#0322#
$YOUR_PRAGMA	INTERFACE_PACKAGE

APPENDIX B

COMPILATION SYSTEM OPTIONS

The compiler options of this Ada implementation, as described in this
Appendix, are provided by the customer. Unless specifically noted
otherwise, references in this appendix are to compiler documentation and
not to this report.

LINKER OPTIONS

The linker options of this Ada implementation, as described in this
Appendix, are provided by the customer. Unless specifically noted
otherwise, references in this appendix are to linker documentation and not
to this report.

2.3.1   Ada Cross-Compiler (ADA96K)

The compiler is activated using the command ADA96K.

Syntax: `ADA96K [qualifiers]`   `<source-file-name>`

Parameters: `source-file-name`

              Denotes the file containing the source text for the compilation. If no file type is given, .ADA is assumed.

Qualifiers: The qualifiers and options available are detailed in the following table:

Qualifier	Description	Default
/asm_list	Generates an assembler file for each compilation unit. The file name is the unit name with a suffix "_S" or "_B" and the file type is .ASM .	True
/configuration_file	Controls various parameters of the list file layout, input line length, etc.	Internal defaults
/copy_source	Saves the source file for the compilation in the library	False
/list	Generates a list file for the compilation. The file name is that of the source file, with file type .LIS	False
/library	Compiles the unit(s) into the given library	ADA96K_LIBRARY
/optimize	Controls various optimization options	False
/reorder	Activates the code reordering pass of the compiler	False
/suppress_all	Disables generation of code for run-time checks	False
/trace	Enables generation of trace-back information	False
/verbose	Outputs information during compilation	False
/xref	Generates a cross-reference listing in the list file	False

2.3.2   Program Library Manager (PLM96K)

The interactive program library manager is activated using the command
PLM96K.

Syntax: PLM96K [/library=<library_name>]

Qualifiers: /library=<library_name>

This optional qualifier sets the current default library for the
PLM96K. If omitted, the default program library defined by
the logical name ADA96K_LIBRARY will be opened.

Interactive   The PLM96K commands and options are detailed in the
Commands: following table:

Command	Description	Default
Create	Creates a new Ada program sublibrary or root library	None
Delete	Deletes the given unit(s) from the current default program library	None
Show	Displays information for the given unit(s) from the current default program library	None
Exit	Leaves the program library manager	None
Help	Displays the PLM96K commands and options	None
Library	Sets the current default program library for the PLM96K	Show the current default library
Type	Displays the Ada source for the given unit(s) from the current default program library	None

Command	Description	Default
Extract	Creates a copy of the stored Ada source for the given unit(s) in the current directory	None
Import	Inserts an externally generated compilation unit body into the current default program library	None
Allocate	Allocates a unit number for an externally generated compilation unit body	None
Verify	Checks the correctness of the current default program library	None

2.3.3   Ada Cross-Linker (LNK96K)

The cross-linker is activated using the command LNK96K.

Syntax: LNK96K [qualifiers]   <main-unit-name>

Parameters: main-unit-name

Denotes the main unit for the Ada program to be linked. The unit given must be a parameterless procedure.

Qualifiers: The qualifier and options available are detailed in the following table:

Qualifier	Description	Default
/library	Specifies the program library where the main and its required units will be looked for	ADA96K_LIBRARY
/map	Generates a map file for the link. The file name will be the main unit name, with file type .MAP	True

Qualifier	Description	Default
/progress	Outputs information during the link process	False
/log	Generates a log file for the link. The log file name can be given in the command. If not given, the main unit name will be used, with file type .LOG	False
/directives	Uses the directives in the given directives file to guide the link process	None
/target	Specifies the target identifier	096 (ADS)
/with_rts	Includes the required modules from the RTS in the link	False
/minimal_rts	Includes a minimal, single-task RTS in the link	False
/gen_rts	Generates the load file for a new fully-configured RTS executable image	False
/trace	Enables the RTS tracing functions	False
/first_address	Specifies the initial memory addresses for X, Y and P spaces	(800,800,400)
/last_address	Specifies the last memory addresses for X, Y, and P spaces	(7FFE,7FFE, FFFE)
/rts_size	Specifies the maximal size of a fully-configured RTS in the different memory spaces	(800,200, 3C00)
/external_module	Includes the given object file(s) or modules from the given object library in the link	None
/flags	Controls various special functions of the linker	None

APPENDIX C

APPENDIX F OF THE Ada STANDARD

The only allowed implementation dependencies correspond to
implementation-dependent pragmas, to certain machine-dependent conventions
as mentioned in Chapter 13 of the Ada Standard, and to certain allowed
restrictions on representation clauses. The implementation-dependent
characteristics of this Ada implementation, as described in this Appendix,
are provided by the customer. Unless specifically noted otherwise,
references in this Appendix are to compiler documentation and not to this
report. Implementation-specific portions of the package STANDARD, which
are not a part of Appendix F, are:

```
package STANDARD is
     ..........

    type INTEGER is range -2147483648 .. 2147483647;

    type FLOAT is digits 6 range -3.40282E+38 .. 3.40282E+38;
    type LONG_FLOAT is digits 9 range
                    -1.79769313E+308 .. 1.79769313E+308;

    type DURATION is delta 2**-14 range -131072.0 .. 131072.0;

     ..........
end STANDARD;
```

Appendix F of the Ada Reference Manual

This appendix describes the implementation-dependent characteristics of
the AI-ADA/96K Cross-Compilation System, as required in the
Appendix F frame of the Ada Reference Manual (ANSI/MIL-STD-1815A).

B.1   Implementation-Dependent Pragmas

The following implementation-dependent pragmas are defined in the
compiler:

* suppress_all
* interface_package
* external_subprogram_name

For detailed information on the use of these pragmas, refer to Section 6.8,
, "Implementation-Dependent Features."

B.2.   Implementation-Dependent Attributes

No implementation-dependent attributes are defined for this version.

B.3.   Package SYSTEM

The specification of the package SYSTEM:

```
package SYSTEM is

  type ADDRESS   is new INTEGER;
  type PRIORITY  is range 1 .. 23;
                  -- Priority 0 is reserved for the Null Task
                  -- Priority 24 is reserved for System Tasks
                  -- Priorities 25..31 are for interrupts
  type NAME       is (MC68020,MC88000,i860,DSP96002);
  SYSTEM_NAME:   constant NAME := DSP96002;
  STORAGE_UNIT:  constant      := 32;
  MEMORY_SIZE:   constant      := 32 * 1024;
  MIN_INT:       constant      := -2_147_483_647-1;
  MAX_INT:       constant      := 2_147_483_647;
  MAX_DIGITS:    constant      := 9;
  MAX_MANTISSA:  constant      := 31;
```

```
FINE_DELTA:    constant      := 2.0 ** (-31);
TICK:          constant      := 0.000_001;

type INTERFACE_LANGUAGE is (ASSEMBLER,C,RTS) ;

end SYSTEM;
```

B.4. Representation Clauses

B.4.1 Length Clauses

The following kinds of length clauses are supported:

1. Size specification: T'size

    Supported as described in ARM. For scalar objects residing in the frame, the smallest possible size (in complete words) will always be chosen by the compiler.

2. Specification of a collection size: T'storage_size

    Specifies the number of storage units allocated to the collection associated with access type T.

,3. Specification of task size: T'storage_size

    Specifies the number of storage units allocated for each activation of a task of type T. This size includes space for the task's stack, as well as some RTS overhead (approximately 54 words).

4. Specification of small for a fixed point type: T'small

B.4.2.   Enumeration Representation Clause

Enumeration representation clauses may specify representations in the range of the predefined type INTEGER.

B.4.3.   Record Representation Clause

Record representation clauses are supported as detailed in Section 13.4 of the ARM.

B.5   Implementation-Dependent Names for Implementation-Dependent Components

None defined by the compiler.

B.6   Address Clauses

Address clauses are supported for objects (variables or constants) and task entries (linkage to hardware interrupt); refer to Chapter 16, "AI-TCK Target Configuration Kit."

Address clauses for objects are interpreted as absolute addresses, and code is generated using the ORG directive. The compiler does not check for possible overlaps.

B.7.   Unchecked Conversion

No warning is issued when conversion between objects of different sizes is performed. The result of such a conversion is unpredictable.

B.8.   Input-Output Packages

Input-Output packages are supplied with the AI-ADA/96K Cross-Compiler System.

Standard_input and Standard_output are supported. External files and file objects are implementation dependent, and therefore are handled as specified in the ARM.

B.8.1.   Specification of the Package Sequential_IO

```
with BASIC_IO_TYPES;
with IO_EXCEPTIONS;
generic
   type ELEMENT_TYPE is private;
package SEQUENTIAL_IO is
   type FILE_TYPE is limited private;
   type FILE_MODE is (IN_FILE, OUT_FILE);

-- File management
procedure CREATE (
   FILE : in out FILE_TYPE;
   MODE : in FILE_MODE  := OUT_FILE;
   NAME : in STRING  := ""; FORM : in   STRING  := "");

procedure OPEN (
   FILE : in out FILE_TYPE;
   MODE : in FILE_MODE;
   NAME : in STRING;
   FORM : in STRING       := "");

procedure CLOSE (FILE : in out FILE_TYPE);
procedure DELETE (FILE : in out FILE_TYPE);
procedure RESET (
   FILE : in out FILE_TYPE;
   MODE : in FILE_MODE);

procedure RESET (FILE : in out FILE_TYPE);
function MODE   (FILE : in FILE_TYPE) return FILE_MODE;
   function NAME   (FILE : in FILE_TYPE) return STRING;

function FORM   (FILE : in FILE_TYPE) return STRING;
function IS_OPEN(FILE : in FILE_TYPE) return BOOLEAN;
                        -- input and output operations
procedure READ   (
   FILE : in FILE_TYPE;
   ITEM : out ELEMENT_TYPE);

procedure WRITE (
   FILE : in FILE_TYPE;
   ITEM : in ELEMENT_TYPE);
function END_OF_FILE ( FILE : in FILE_TYPE)
     return BOOLEAN;
```

```
-- exceptions
STATUS_ERROR : exception renames
   IO_EXCEPTIONS.STATUS_ERROR;
MODE_ERROR   : exception renames
   IO_EXCEPTIONS.MODE_ERROR;
   NAME_ERROR   : exception renames
   IO_EXCEPTIONS.NAME_ERROR;
   USE_ERROR    : exception renames
   IO_EXCEPTIONS.USE_ERROR;
DEVICE_ERROR : exception renames
   IO_EXCEPTIONS.DEVICE_ERROR;
END_ERROR    : exception renames
   IO_EXCEPTIONS.END_ERROR;
DATA_ERROR   : exception renames
   IO_EXCEPTIONS.DATA_ERROR;

private
   type FILE_TYPE is new BASIC_IO_TYPES.FILE_TYPE;

end SEQUENTIAL_IO;
```

B.8.2.   Specification for Package Direct Input-Output

```
with BASIC_IO_TYPES;
with IO_EXCEPTIONS;
generic
   type ELEMENT_TYPE is private;
package DIRECT_IO is
   type FILE_TYPE is limited private;
   type FILE_MODE is (IN_FILE, INOUT_FILE, OUT_FILE);
   type COUNT is range 0..INTEGER'LAST;
   subtype POSITIVE_COUNT is COUNT range 1..COUNT'LAST;
   -- File management

procedure CREATE (
   FILE : in out FILE_TYPE;
   MODE : in FILE_MODE  := INOUT_FILE;
   NAME : in STRING      := "";
   FORM : in STRING      := "");

procedure OPEN (
   FILE : in out FILE_TYPE;
   MODE : in FILE_MODE;
   NAME : in STRING;
   FORM : in STRING      := "");

procedure CLOSE (FILE : in out FILE_TYPE);
procedure DELETE (FILE : in out FILE_TYPE);
procedure RESET (
```

```
      FILE : in out FILE_TYPE;
      MODE : in FILE_MODE);

   procedure RESET (FILE : in out FILE_TYPE);
   function MODE   (FILE : in FILE_TYPE) return FILE_MODE;
   function NAME   (FILE : in FILE_TYPE) return STRING;
   function FORM   (FILE : in FILE_TYPE) return STRING;
   function IS_OPEN(FILE : in FILE_TYPE) return BOOLEAN;

   -- input and output operations

   procedure READ  (
      FILE : in FILE_TYPE;
      ITEM : out ELEMENT_TYPE;
      FROM : in POSITIVE_COUNT);

   procedure READ  (
      FILE : in FILE_TYPE;
      ITEM : out ELEMENT_TYPE);

   procedure WRITE (
      FILE : in FILE_TYPE;
      ITEM : in ELEMENT_TYPE;
      TO   : in POSITIVE_COUNT);

   procedure WRITE (
      FILE : in FILE_TYPE;
      ITEM : in ELEMENT_TYPE);

   procedure SET_INDEX(
      FILE : in FILE_TYPE;
      TO   : in POSITIVE_COUNT);

   function INDEX( FILE : in FILE_TYPE) return
      POSITIVE_COUNT;

   function SIZE (FILE : in FILE_TYPE) return COUNT;
   function END_OF_FILE(FILE : in FILE_TYPE)
      return BOOLEAN;

   --  exceptions

   STATUS_ERROR : exception renames
      IO_EXCEPTIONS.STATUS_ERROR;
   MODE_ERROR   : exception renames
      IO_EXCEPTIONS.MODE_ERROR;
   NAME_ERROR   : exception renames
      IO_EXCEPTIONS.NAME_ERROR;
   USE_ERROR    : exception renames
      IO_EXCEPTIONS.USE_ERROR;
```

```
DEVICE_ERROR : exception renames
   IO_EXCEPTIONS.DEVICE_ERROR;
END_ERROR     : exception renames
   IO_EXCEPTIONS.END_ERROR;
DATA_ERROR    : exception renames
   IO_EXCEPTIONS.DATA_ERROR;

private
   type FILE_TYPE is new BASIC_IO_TYPES.FILE_TYPE;

end DIRECT_IO;
```

B.8.3.   Specification of Package Text Input-Output

```
with BASIC_IO_TYPES;
with IO_EXCEPTIONS;
package TEXT_IO is
type FILE_TYPE is limited private;
type FILE_MODE is (IN_FILE, OUT_FILE);
type COUNT is range 0 .. INTEGER'LAST;
subtype POSITIVE_COUNT is COUNT range 1 .. COUNT'LAST;

UNBOUNDED: constant COUNT:= 0; -- line and page length
subtype FIELD is INTEGER range 0 .. 35;
subtype NUMBER_BASE is INTEGER range 2 .. 16;
type TYPE_SET is (LOWER_CASE, UPPER_CASE);

-- File Management

procedure CREATE (
   FILE  : in out FILE_TYPE;
   MODE  : in FILE_MODE := OUT_FILE;
   NAME  : in STRING    := "";
   FORM  : in STRING    := "");

procedure OPEN  (
   FILE  : in out FILE_TYPE;
   MODE  : in FILE_MODE;
   NAME  : in STRING;
   FORM  : in STRING    := "");

procedure CLOSE  (FILE  : in out FILE_TYPE);
procedure DELETE (FILE  : in out FILE_TYPE);
procedure RESET  (
   FILE  : in out FILE_TYPE;
   MODE  : in FILE_MODE);
```

```
procedure RESET    (FILE  : in out FILE_TYPE);
function  MODE     (FILE  : in FILE_TYPE) return
                                          FILE_MODE;
function  NAME     (FILE  : in FILE_TYPE) return STRING;
function  FORM     (FILE  : in FILE_TYPE) return STRING;
function  IS_OPEN (FILE  : in FILE_TYPE) return BOOLEAN;

-- Control of default input and output files

 procedure  SET_INPUT    (FILE : in FILE_TYPE);
 procedure  SET_OUTPUT   (FILE : in FILE_TYPE);
 function   STANDARD_INPUT    return FILE_TYPE;
 function   STANDARD_OUTPUT   return FILE_TYPE;
 function   CURRENT_INPUT     return FILE_TYPE;
 function   CURRENT_OUTPUT    return FILE_TYPE;

-- specification of line and page lengths

procedure SET_LINE_LENGTH  (
  FILE : in FILE_TYPE;
  TO   : in COUNT);

procedure SET_LINE_LENGTH  (TO   : in COUNT);
,procedure SET_PAGE_LENGTH  (
  FILE :.in FILE_TYPE;
  TO   : in COUNT);
procedure SET_PAGE_LENGTH  (TO   : in COUNT);
function  LINE_LENGTH      (FILE : in FILE_TYPE)
  return COUNT;
function  LINE_LENGTH return COUNT;
function  PAGE_LENGTH (FILE : in FILE_TYPE)
    return COUNT;
function  PAGE_LENGTH return COUNT;

-- Column, Line, and Page Control

procedure NEW_LINE (
  FILE    : in FILE_TYPE;
  SPACING : in POSITIVE_COUNT := 1);

procedure NEW_LINE (SPACING : in POSITIVE_COUNT := 1);

procedure SKIP_LINE    (
  FILE    : in FILE_TYPE;
  SPACING : in POSITIVE_COUNT := 1);

procedure SKIP_LINE    (SPACING : in POSITIVE_COUNT
                                          := 1);
function  END_OF_LINE (FILE : in FILE_TYPE)
  return BOOLEAN;
```

```
function  END_OF_LINE  return BOOLEAN;

procedure NEW_PAGE     (FILE : in FILE_TYPE);
procedure NEW_PAGE                          ;

procedure SKIP_PAGE    (FILE : in FILE_TYPE);
procedure SKIP_PAGE                          ;

function  END_OF_PAGE (FILE : in FILE_TYPE)
  return BOOLEAN;
function  END_OF_PAGE  return BOOLEAN;

function  END_OF_FILE (FILE : in FILE_TYPE)
  return BOOLEAN;
function  END_OF_FILE  return BOOLEAN;

procedure SET_COL (FILE : in FILE_TYPE;
   (TO    : in POSITIVE_COUNT);

procedure SET_COL (TO    : in POSITIVE_COUNT);
procedure SET_LINE (FILE : in FILE_TYPE;
   (TO    : in POSITIVE_COUNT);

procedure SET_LINE  (TO   : in POSITIVE_COUNT);
function  COL        (FILE : in FILE_TYPE)
  return POSITIVE_COUNT;
function  COL   return POSITIVE_COUNT;

function  LINE  (FILE : in FILE_TYPE)
  return POSITIVE_COUNT;
function  LINE   return POSITIVE_COUNT;

function  PAGE  (FILE : in FILE_TYPE)
  return POSITIVE_COUNT;
function  PAGE   return POSITIVE_COUNT;

'-- Character Input-Output

procedure GET  (
  FILE : in FILE_TYPE;
  ITEM : out CHARACTER);

procedure GET  (ITEM :  out CHARACTER);

procedure PUT  (
  FILE : in FILE_TYPE;
  ITEM : in CHARACTER);
procedure PUT   (ITEM : in CHARACTER);
```

```
-- String Input-Output

procedure GET   (
  FILE : in FILE_TYPE;
  ITEM : out STRING);

procedure GET   (ITEM : out STRING);

procedure PUT   (
  FILE : in FILE_TYPE;
  ITEM : in STRING);

procedure PUT   (ITEM : in STRING);
procedure GET_LINE   (
  FILE : in FILE_TYPE;
  ITEM : out STRING;
  LAST : out NATURAL);

procedure GET_LINE   (
  ITEM : out STRING;
  LAST : out NATURAL);

procedure PUT_LINE   (
  FILE : in FILE_TYPE;
  ITEM : in STRING);

procedure PUT_LINE   (ITEM : in STRING);

-- Generic Package for Input-Output of Integer Types

generic

  type NUM is range <>;

package INTEGER_IO is
  DEFAULT_WIDTH : FIELD          := NUM'WIDTH;
  DEFAULT_BASE  : NUMBER_BASE    :=          10;

  procedure GET   (
     FILE  : in FILE_TYPE;
     ITEM  : out NUM;
     WIDTH : in FIELD := 0);

  procedure GET   (
     ITEM  :  out NUM;
     WIDTH : in FIELD := 0);
```

```
procedure PUT   (
   FILE  : in FILE_TYPE;
   ITEM  : in NUM;
   WIDTH : in FIELD := DEFAULT_WIDTH;
   BASE  : in NUMBER_BASE := DEFAULT_BASE);

procedure PUT   (
   ITEM  : in NUM;
   WIDTH : in FIELD := DEFAULT_WIDTH;
   BASE  : in NUMBER_BASE := DEFAULT_BASE);

procedure GET   (
   FROM  : in STRING;
   ITEM  : out NUM;
   LAST  : out POSITIVE);

procedure PUT   (
   TO    : out STRING;
   ITEM  : in  NUM;
   BASE  : in  NUMBER_BASE := DEFAULT_BASE);

 end INTEGER_IO;

-- Generic Packages for Input-Output of Real Types

generic

type NUM is digits <>;
package FLOAT_IO is

DEFAULT_FORE : FIELD :=              2;
DEFAULT_AFT  : FIELD := NUM'digits - 1;
DEFAULT_EXP  : FIELD :=              3;

procedure GET   (
   FILE  : in FILE_TYPE;
   ITEM  : out NUM;
   WIDTH : in FIELD := 0);

procedure GET   (
   ITEM  : out NUM;
   WIDTH : in FIELD := 0);

procedure PUT   (
   FILE : in FILE_TYPE;
   ITEM : in NUM;
   FORE : in FIELD := DEFAULT_FORE;
   AFT  : in FIELD := DEFAULT_AFT;
   EXP  : in FIELD := DEFAULT_EXP);
```

```
procedure PUT   (
   ITEM : in NUM;
   FORE : in FIELD := DEFAULT_FORE;
   AFT  : in FIELD := DEFAULT_AFT;
   EXP  : in FIELD := DEFAULT_EXP);

procedure GET   (
   FROM : in STRING;
   ITEM : out NUM;
   LAST : out POSITIVE);

procedure PUT   (TO : out STRING;
   ITEM : in NUM;
   AFT  : in FIELD := DEFAULT_AFT;
   EXP  : in FIELD := DEFAULT_EXP);

end FLOAT_IO;

generic
type NUM is delta <>;
package FIXED_IO is

DEFAULT_FORE : FIELD := NUM'FORE;
DEFAULT_AFT  : FIELD := NUM'AFT;
DEFAULT_EXP  : FIELD := 0;
procedure GET   (FILE  : in FILE_TYPE;
     ITEM  : out NUM;
     WIDTH : in FIELD := 0);

procedure GET   (
     ITEM  : out NUM;
     WIDTH : in FIELD := 0);

procedure PUT   (
     FILE : in FILE_TYPE;
     ITEM : in NUM;
     FORE : in FIELD := DEFAULT_FORE;
     AFT  : in FIELD := DEFAULT_AFT;
     EXP  : in FIELD := DEFAULT_EXP);

procedure PUT   (ITEM : in NUM;
     FORE : in FIELD := DEFAULT_FORE;
     AFT  : in FIELD := DEFAULT_AFT;
     EXP  : in FIELD := DEFAULT_EXP);

procedure GET (
     FROM : in STRING;
     ITEM : out NUM;
     LAST : out POSITIVE);
```

```
procedure PUT   (
     TO   : out STRING;
     ITEM : in NUM;
     AFT  : in FIELD := DEFAULT_AFT;
     EXP  : in FIELD := DEFAULT_EXP);

end FIXED_IO;

--   Generic package for Input-Output of Enumeration
Types

generic

type ENUM is (<>);
package ENUMERATION_IO is
DEFAULT_WIDTH   : FIELD    := 0;
DEFAULT_SETTING : TYPE_SET := UPPER_CASE;
procedure GET   (
     FILE : in FILE_TYPE;
     ITEM : out ENUM);

procedure GET   (ITEM : out ENUM);
procedure PUT   (
     FILE  : in FILE_TYPE;
     ITEM  : in ENUM;
     WIDTH : in FIELD := DEFAULT_WIDTH;
     SET   : in TYPE_SET   := DEFAULT_SETTING);

procedure PUT   (
     ITEM  : in ENUM;
     WIDTH : in FIELD        := DEFAULT_WIDTH;
     SET   : in TYPE_SET   := DEFAULT_SETTING);

procedure GET   (FROM : in STRING;
     ITEM : out ENUM;
     LAST : out POSITIVE);

procedure PUT   (TO : out STRING;
     ITEM : in ENUM;
     SET  : in TYPE_SET := DEFAULT_SETTING);

end ENUMERATION_IO;
```

```
-- Exceptions

STATUS_ERROR : exception renames
   IO_EXCEPTIONS.STATUS_ERROR;
MODE_ERROR   : exception renames
   IO_EXCEPTIONS.MODE_ERROR;
NAME_ERROR   : exception renames
   IO_EXCEPTIONS.NAME_ERROR;
USE_ERROR    : exception renames
   IO_EXCEPTIONS.USE_ERROR;
DEVICE_ERROR : exception renames
   IO_EXCEPTIONS.DEVICE_ERROR;
END_ERROR    : exception renames
   IO_EXCEPTIONS.END_ERROR;
DATA_ERROR   : exception renames
   IO_EXCEPTIONS.DATA_ERROR;
LAYOUT_ERROR : exception renames
   IO_EXCEPTIONS.LAYOUT_ERROR;

private

   type FILE_TYPE is new BASIC_IO_TYPES.FILE_TYPE;

end TEXT_IO;
```